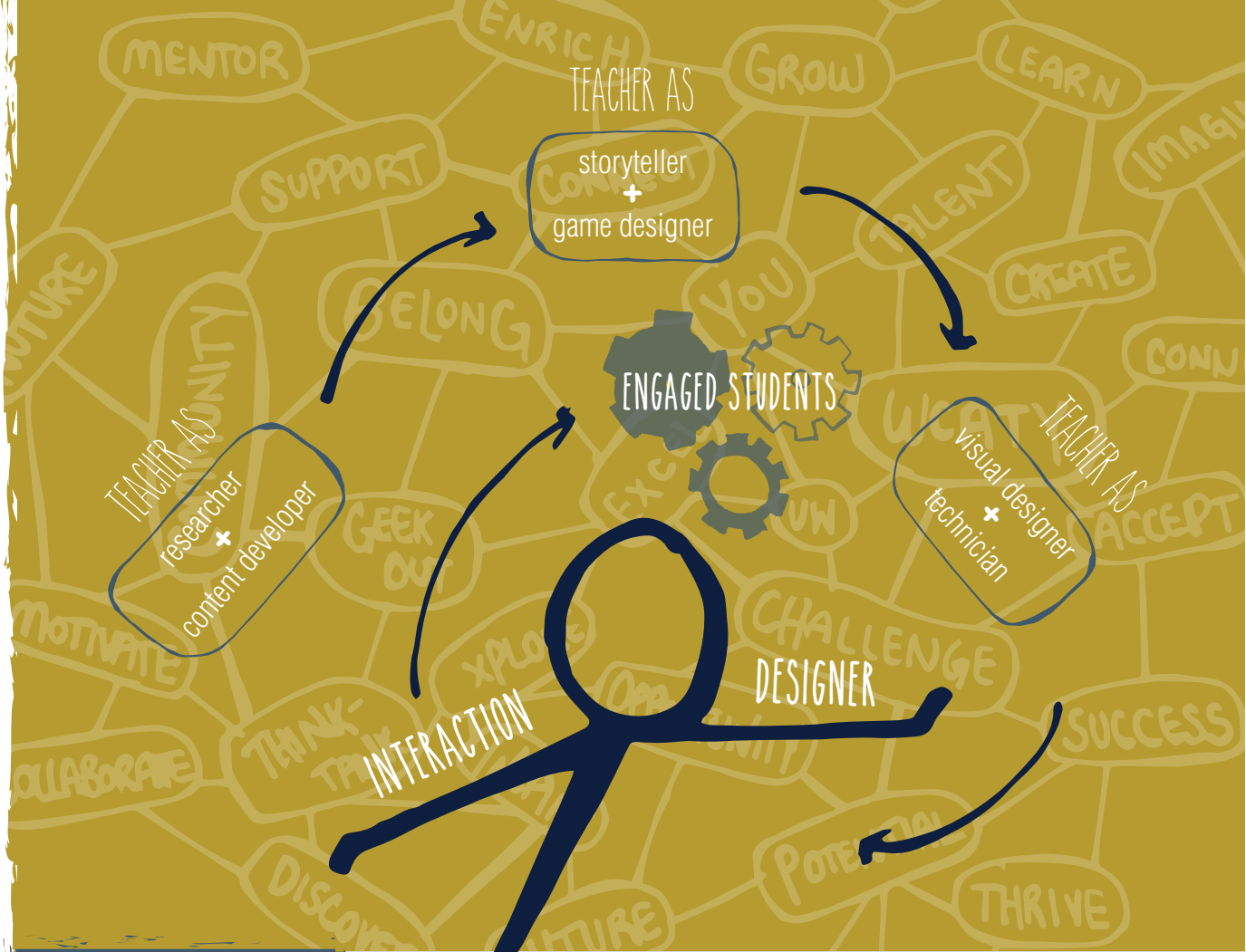


WHAT IS GREAT DESIGN?



KEY IDEAS:

- PLAN OUT BLENDED CURRICULA UNITS THAT TACKLE INTEGRATED REAL WORLD PROBLEMS
- UTILIZE GROUP STRATEGIES AND TOOLS TO CRAFT AND DISPLAY PROJECTS
- EMPLOY GAME DESIGN PRINCIPLES
- EXPERIENCE FEEDBACK LOOPS AND EDUCATIONAL SELF REFLECTION
- ALIGN TO STANDARDS AND CONNECT WITH PROFESSIONAL IDENTITIES
- MOTIVATE STUDENTS THROUGH GREAT STORY TELLING

Art of Curriculum Design

Two-day educational workshop

August 3 & 4

August 10 & 11

University of Wisconsin - Madison Campus

Wisconsin Center for Academically Talented Youth

\$175 Early Bird Registration (May 15, 2015)

\$225 Regular Registration (June 15, 2015)

Limited enrollments (only 30 spots per session)

RSVP: Christine Congdon ccongdon@wisc.edu

www.wcaty.wisc.edu



Curriculum